

Memorandum

4/14/15

To: All MSD personnel
From: Salman Tariq *ST*
Subject: MSD Operations Engineer List

Attached is the updated Mechanical Support Department Operations Engineer list reflecting recent organizational changes. These engineers are responsible for operations and upgrades of their assigned portions of the accelerator complex. Please note that NuMI and BNB Target Hall Operations are now under the new Target Systems Department and no longer included under MSD Operations.

As Ops Engineers, these individuals are the primary contacts to their assigned areas for those within the Department as well as those external to the Department. Although they are responsible for coordinating all mechanical work within their areas, they must be kept apprised of work requests, concerns, and future plans for their assigned areas. Please direct all such inquiries, notifications, and requests to the responsible Ops Engineers on a timely manner. These engineers should also be included on any operations or upgrades related meetings you might have. Please remember that good communication is essential to continued smooth operation.

Note that where two names appear for an area, the first (top) name is the primary and the second (bottom) name is the secondary.

CC: S. Nagaitsev, P. Czarapata, M. Convery, S. Holmes, V. Papadimitriou, P. Derwent, J. Anderson, B. Zwaska, W. Pellico, C. Moore, D. Johnson, I. Kourbanis, G. Annala, D. Wolff, J. Patrick, J. Theilacker, N. Eddy, J. Reid, V. Shiltsev, A. Valishev, M. Palmer, N. Mokhov, T. Langford

AD/MSD Operations Engineer List

4/14/15

Machine Name	Operations Engineer*	
	Last name	First name
Linac	Duel	Kevin
	Alvarez	Matt
Booster	Slabaugh	Matt
	Reilly	Rob
MI/Recycler	Duel	Kevin
	Anderson	Kris A.
Muon Campus	Ader	Christine
	LeBeau	Ron
External Beamlines	Ader	Christine
	LeBeau	Ron
SRF Test Facilities	Leibfritz	Jerry
	Baffes	Curtis
Vacuum Group	Chen	Alex
	Valerio	Linda
Fluids Group	Deshpande	Abhishek
	Williams	Karl

* First name is the primary, second name is the secondary.